|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| 6 |  |  |  |  |  |  |
| 5 |  |  |  |  |  |  |
| 4 |  |  |  |  |  |  |
| 3 |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |
| 1 |  |  |  |  |  |  |
|  | 1 | 2 | 3 | 4 | 5 | 6 |

Players: 2

Materials:

8 of each coin: nickel, dime, and quarters

Game Mat

2 Dice

DIRECTIONS:

1. Each player takes 4 of each coin
2. Players take turns placing one coin at a time on any empty spot until all 24 coins have been placed.
3. Player A rolls both dice
4. Player A forms the ordered pair that shows (eg. (1,4). If there is a coin on the space, h/she takes it and throws again. If there is no coin on the space, it is Player B’s turn.
5. Player B rolls both dice.
6. Player B forms the ordered pair that shows (eg. (3,6). If there is a coin on the space , he/she takes it and throws again. If there is no coin on the space, it is Player A’s turn.
7. Play alternates back and forth until one player takes his/her **sixth** coin from the mat.
8. Both players then count their money.
9. The player with the most money wins.

Variations:

1. $1.00 wins: Play until one player has removed coins that total $1.00. This player wins the game.
2. 10 coins win: Play until one player has removed 10 coins. Players count money. Player with the highest total wins.
3. Big Money: Add 6 $1.00 and 6 $2.00 to the original coins.